



1  
00:00:10,940 --> 00:00:09,290  
spend this F if just after it's unlocked

2  
00:00:12,860 --> 00:00:10,950  
just spin this around at least grab

3  
00:00:14,660 --> 00:00:12,870  
marks will come clear and then focus for

4  
00:00:16,070 --> 00:00:14,670  
your eye tighten it back down because it

5  
00:00:18,710 --> 00:00:16,080  
will as you're moving the camera around

6  
00:00:20,320 --> 00:00:18,720  
it can wander bump it is fairly loose

7  
00:00:22,750 --> 00:00:20,330  
and

8  
00:00:26,650 --> 00:00:22,760  
this focus is very very quick we have

9  
00:00:34,670 --> 00:00:26,660  
definitely people don't know focus it

10  
00:00:40,220 --> 00:00:36,920  
the image that you're going to see on

11  
00:00:49,010 --> 00:00:44,810  
anywhere actually around this somewhat

12  
00:00:51,020 --> 00:00:49,020  
elliptical background the outside we

13  
00:00:53,090 --> 00:00:51,030

tell you to use the four corner brackets

14

00:00:57,170 --> 00:00:53,100

here because that will safely be

15

00:00:59,090 --> 00:00:57,180

projected anytime here we use it it'll

16

00:01:00,590 --> 00:00:59,100

vary from one 16-millimeter projector to

17

00:01:02,360 --> 00:01:00,600

another but generally speaking if you

18

00:01:06,040 --> 00:01:02,370

keep it's a tease for brackets it's

19

00:01:08,420 --> 00:01:06,050

going to be on film or eyes this is a

20

00:01:11,810 --> 00:01:08,430

refresher in some regards for some of

21

00:01:14,660 --> 00:01:11,820

you but will press on likely the two

22

00:01:20,450 --> 00:01:14,670

types of film will be using 100 for your

23

00:01:23,510 --> 00:01:20,460

outside and 320 for interior or exterior

24

00:01:25,070 --> 00:01:23,520

with low light your manual film advanced

25

00:01:26,930 --> 00:01:25,080

you really shouldn't need to mess with

26

00:01:30,290 --> 00:01:26,940

this if everything is going nominally it

27

00:01:32,510 --> 00:01:30,300

should turn test button this used to be

28

00:01:33,919 --> 00:01:32,520

our battery test okay no longer the

29

00:01:36,980 --> 00:01:33,929

battery test battery test is on the

30

00:01:39,320 --> 00:01:36,990

battery we use this test button now when

31

00:01:41,450 --> 00:01:39,330

you've loaded a mag or magazine ever

32

00:01:44,809 --> 00:01:41,460

been put on the camera before put it on

33

00:01:46,820 --> 00:01:44,819

the camera push the button thousand 1002

34

00:01:48,800 --> 00:01:46,830

that lets the little claw pick up the

35

00:01:51,230 --> 00:01:48,810

film we used to set the film on there

36

00:01:52,969 --> 00:01:51,240

and line up three empty perps and we

37

00:01:55,669 --> 00:01:52,979

don't do that anymore we talked to air

38

00:01:57,889 --> 00:01:55,679

flex and looked at their procedures and

39

00:01:59,570 --> 00:01:57,899

they said they've had excellent

40

00:02:01,850 --> 00:01:59,580

successful just pushing this button and

41

00:02:03,589 --> 00:02:01,860

letting the cloth pick itself up pick

42

00:02:05,089 --> 00:02:03,599

the film up itself so all you would have

43

00:02:07,100 --> 00:02:05,099

to do is just make the sure the loops

44

00:02:08,779 --> 00:02:07,110

are about even like we used to do anyway

45

00:02:10,339 --> 00:02:08,789

and then put it on and push the button

46

00:02:11,839 --> 00:02:10,349

for a couple of seconds and then it'll

47

00:02:13,580 --> 00:02:11,849

take care of the rest it'll actually

48

00:02:16,250 --> 00:02:13,590

pull film at one frame per second

49

00:02:17,809 --> 00:02:16,260

approximately one frame per second we

50

00:02:19,610 --> 00:02:17,819

haven't had a problem with that yes

51  
00:02:21,290 --> 00:02:19,620  
still want to do this still do every

52  
00:02:22,760 --> 00:02:21,300  
time you put back it helps to do it

53  
00:02:24,680 --> 00:02:22,770  
anytime you've taken a mag off put it

54  
00:02:26,030 --> 00:02:24,690  
back on just just be on the safe side

55  
00:02:27,619 --> 00:02:26,040  
you push the button for a couple of free

56  
00:02:30,830 --> 00:02:27,629  
are not going to frame stir in this

57  
00:02:33,860 --> 00:02:30,840  
thing it runs through like seven inches

58  
00:02:35,600 --> 00:02:33,870  
per second so that that one or two

59  
00:02:36,300 --> 00:02:35,610  
frames that you refrain to pull through

60  
00:02:40,920 --> 00:02:36,310  
thirds

61  
00:02:45,180 --> 00:02:40,930  
it's not an impact at all okay and red

62  
00:02:50,250 --> 00:02:45,190  
dot to red dot this again is the own

63  
00:02:52,559 --> 00:02:50,260

thing stationery plate 31 yeah there's

64

00:02:56,250 --> 00:02:52,569

nothing nothing but same stuff in the

65

00:02:58,080 --> 00:02:56,260

life step to meet generic yeah okay okay

66

00:03:04,050 --> 00:02:58,090

there's a genetical in here so I don't

67

00:03:06,740 --> 00:03:04,060

have a bunch of them show you the one we

68

00:03:10,680 --> 00:03:06,750

had to take one of these now put this

69

00:03:14,070 --> 00:03:10,690

just whatever whatever whatever you zoom

70

00:03:15,509 --> 00:03:14,080

in to focus get the largest image

71

00:03:17,430 --> 00:03:15,519

possible that's that generally the error

72

00:03:19,350 --> 00:03:17,440

people make this camera and it's true

73

00:03:22,170 --> 00:03:19,360

the TV's too is they sit back here at

74

00:03:23,490 --> 00:03:22,180

ten or twenty five millimeters and focus

75

00:03:25,949 --> 00:03:23,500

their image and then sees something

76

00:03:27,720 --> 00:03:25,959

interesting to zoom in oh how to free

77

00:03:29,759 --> 00:03:27,730

with any out of baggage they didn't

78

00:03:31,259 --> 00:03:29,769

first an absolute zoom in and fester i

79

00:03:33,390 --> 00:03:31,269

zoom in and focus and then zoom back out

80

00:03:36,839 --> 00:03:33,400

to recompose the way you want that's

81

00:03:38,820 --> 00:03:36,849

absolutely true so and that's we often

82

00:03:41,520 --> 00:03:38,830

we often see that and some of the best

83

00:03:42,630 --> 00:03:41,530

footage gets trashed because the guys

84

00:03:44,340 --> 00:03:42,640

zoom into something really interesting

85

00:03:45,300 --> 00:03:44,350

and now they got a search and kind of

86

00:03:49,830 --> 00:03:45,310

focus because they weren't initially

87

00:03:52,540 --> 00:03:49,840

focus hold it on there for you and your

88

00:03:55,300 --> 00:03:52,550

business again I've seen it

89

00:04:01,210 --> 00:03:55,310

having to wire this switch would not run

90

00:04:02,800 --> 00:04:01,220

to leave so we wired this thing okay

91

00:04:04,210 --> 00:04:02,810

technically you're not suppose B I know

92

00:04:05,560 --> 00:04:04,220

you guys took that plate off but

93

00:04:10,170 --> 00:04:05,570

supposedly there's nothing behind there

94

00:04:13,930 --> 00:04:10,180

you can get to trigger partway down

95

00:04:16,810 --> 00:04:13,940

we're running it'll bring run lights are

96

00:04:17,979 --> 00:04:16,820

flickering and it's actually little bit

97

00:04:22,810 --> 00:04:17,989

noisier than this when we have two

98

00:04:25,390 --> 00:04:22,820

schools and it's edition film out we're

99

00:04:28,300 --> 00:04:25,400

trigger the turn towards you clockwise

100

00:04:31,480 --> 00:04:28,310

it's not long there it is mascots

101  
00:04:33,700 --> 00:04:31,490  
positive award same one so now we have a

102  
00:04:35,920 --> 00:04:33,710  
new photo TV guy you ain't work you can

103  
00:04:37,960 --> 00:04:35,930  
you go on I gotta push them you gotta

104  
00:04:42,670 --> 00:04:37,970  
push this button over there through this

105  
00:04:48,140 --> 00:04:42,680  
right you got push in the same time

106  
00:04:53,810 --> 00:04:49,730  
are you getting another net with a red

107  
00:04:55,880 --> 00:04:53,820  
dot yeah I didn't look at the real well

108  
00:04:58,100 --> 00:04:55,890  
not know that it's yeah well it was a

109  
00:05:01,430 --> 00:04:58,110  
line when you put it in now you and you

110  
00:05:02,960 --> 00:05:01,440  
lock it in pleasantly well that's not

111  
00:05:04,640 --> 00:05:02,970  
our den like the negh'var somebody

112  
00:05:11,890 --> 00:05:04,650  
didn't seem to the first well that was

113  
00:05:17,170 --> 00:05:14,080

now does this have a t2 thing to tell a

114

00:05:22,779 --> 00:05:17,180

person there this one is just an F stops

115

00:05:24,909 --> 00:05:22,789

and it goes from 22 down to a 1.8 and no

116

00:05:26,909 --> 00:05:24,919

filter it has a filter but it doesn't

117

00:05:30,029 --> 00:05:26,919

have the neutral density built into it

118

00:05:37,030 --> 00:05:30,039

because it's got one more stop of

119

00:05:41,470 --> 00:05:39,370

I don't think macro will do will mess

120

00:05:44,140 --> 00:05:41,480

you up is if you're trying to focus you

121

00:05:47,080 --> 00:05:44,150

know something beyond 39 inches but no

122

00:05:49,210 --> 00:05:47,090

that's what is what does this do for me

123

00:05:50,530 --> 00:05:49,220

set your zoom zoom ring all that is

124

00:05:52,270 --> 00:05:50,540

pretend and that's what you focus up

125

00:05:59,640 --> 00:05:52,280

with when you're in Mac gotcha let's say

126

00:06:04,930 --> 00:05:59,650

you get in there you go it's that easy

127

00:06:07,060 --> 00:06:04,940

you see Mary depression away there you

128

00:06:08,740 --> 00:06:07,070

go name he had to turn it hard to lock

129

00:06:12,070 --> 00:06:08,750

it we had no problem that after that

130

00:06:15,070 --> 00:06:12,080

that is when ahead point changes it goes

131

00:06:16,990 --> 00:06:15,080

and it locks it's def the rationale was

132

00:06:19,060 --> 00:06:17,000

we wanted all the lenses to mount okay

133

00:06:20,920 --> 00:06:19,070

thanks welcome to know about like

134

00:06:23,290 --> 00:06:20,930

cameras and feel comfortable in the

135

00:06:27,070 --> 00:06:23,300

house that's good well yeah you do it

136

00:06:29,830 --> 00:06:27,080

just tell me we got please go to that

137

00:06:31,780 --> 00:06:29,840

church are used we have it tried to lose